Proof and Dialogues – Workshop Schedule

Friday, February 25, 2011	Saturday, February 26, 2011	Sunday, February 27, 2011
	9.30–10.30 M. H. Sørensen: *Sequent Calculus, Dialogues, and Cut-Elimination*	
		10.00–10.30 C. Fermüller: *Parallel dialogue games and hypersequents*
	10.30–11.00 P. Schroeder-Heister: *Implications as rules: In defence of proof-theoretic semantics*	10.30–11.00 J. Alama & S. Uckelman: *Extending Fermüller-style dialogues to classical logic*
	11.00–11.30 Coffee Break	11.00–11.30 Coffee Break
	11.30–12.00 T. Piecha: *Implications as rules in dialogues*	11.30–12.30 G. Metcalfe: *Giles's Game and the Proof Theory of Łukasiewicz Logic*
	12.00–12.30 L. Tranchini: *The categorical and the hypothetical: some remarks*	
	12.30–13.00 B. Więckowski: *Sequent-style dialogue games*	12.30–13.00 O. Majer: *Evaluation games in fuzzy logic*
	13.00–15.00 Lunch Break	13.00–13.30 C. Roschger: *Evaluation Games under Vagueness*
13.30–14.30 Registration/Welcome		13.30 Closing
14.30–15.30 H. Rückert: *The Conception of Validity in Dialogical Logic*		
	15.00–16.00 A. Blass: *Logic of games*	
15.30–16.00 C. Dutilh Novaes: *Every proof is (and isn't) a dialogue: On the dialogical foundations of logic*		
16.00–16.30 Coffee Break	16.00–16.30 Coffee Break	
16.30–17.15 S. Rahman: *Towards Dialogical Harmony*	16.30–17.00 P.-A. Melliès: *Dialogue games – a primitive syntax of tensor and negation*	
17.15–18.00 L. Keiff: *Dialogues and trivializing connectives*	17.00–17.45 A. Lecomte: *Proofs and Games: the Ludics view*	
18.00–18.45 T. Tulenheimo: *Remarks on Game-Based Theories of Meaning*	17.45–18.45 B. Löwe: *Formal Models of Narratives*	
	20.00 Workshop Dinner	